

## MCA-16 Database Management System Lab.

### General Course Information

Course Code: MCA-16 Course Credits: 2 Type: Professional Core Lab. Course Contact Hours: 2 hours/week Mode: Lab practice and assignments	<b>Course Assessment Methods (internal: 30; external:70)</b> The internal and external assessment is based on the level of participation in lab. sessions and the timely submission of lab experiments/assignments, the quality of solutions designed for the assignments, the performance in VIVA-VOCE, the quality of lab. file and ethical practices followed. The internal examination is conducted by the course coordinator. The external examination is conducted by external examiner (appointed by the Controller of Examination) in association with the internal examiner appointed by the Chairperson of the Department.
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**Pre-requisites:** Exposure to a programming language, MS Access.

### About the Course:

This lab. course on DBMS involves a rigorous training on Oracle programming. It provides a strong formal foundation in database concepts, technology and practice to the students to groom them into well-informed database application developers. The objective of the lab course is to develop proficiency in the execution of commands of the database design and query using Oracle.

### Course Outcomes: By the end of the course students will be able to:

- CO1. **Implement** database problems using DML/DDDL commands.
- CO2. **Enforce** integrity constraints on a database using a state-of-the-art RDBMS.
- CO3. **Analyse** the design of a relational database.
- CO4. **Design** a relational database for a given schema.
- CO5. **Create** lab assignment record that includes problem definitions, solutions, results and conclusions.
- CO6. **Demonstrate** ethical practices, self-learning and team spirit.

### List of experiments/assignments:

1. Use oracle software and login with valid userid and password. Explore its GUI and practice some basic commands of it.
2. Three assignments related to creation of database with tables having different fields and data types.
3. Two assignments on the creation of table with different types of constraints.
4. Two assignments on insert, delete and modify records from the tables.
5. Two assignments on modifying the table using the alter command.
6. Two assignments on exploring select statement using various clauses like where, order by, group by, having and aggregate functions.
7. Two assignments on the use of set operations to query the tables.
8. Two assignments on creating joins and views on the tables.
9. One assignment on generating sub-queries.

### Note:

The actual experiments/assignments will be designed by the course coordinator. One assignment should be designed to be done in groups of two or three students. The assignments must meet the objective of the course and the levels of the given course outcomes. The list of assignments and schedule of submission will be prepared by the course coordinator at the beginning of the semester.

## MCA-17 Web Designing Lab.

### General Course Information

Course Code: MCA-17 Course Credits: 2 Type: Professional Core Lab. Course Contact Hours: 2 hours/week Mode: Lab practice and assignments	<b>Course Assessment Methods (internal: 30; external:70)</b> The internal and external assessment is based on the level of participation in lab. sessions and the timely submission of lab experiments/assignments, the quality of solutions designed for the assignments, the performance in VIVA-VOCE, the quality of lab. file and ethical practices followed. The internal examination is conducted by the course coordinator. The external examination is conducted by external examiner (appointed by the Controller of Examination) in association with the internal examiner appointed by the Chairperson of the Department.
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**Pre-requisites:** Basic programming skills and knowledge of surfing internet.

### About the Course:

This lab. course on web development involves learning web-based programming languages. It incorporates the development of web pages by structuring information provided for the website design. The objective of the lab course is to equip the students to design web pages using modern web development tools.

### Course Outcomes: By the end of the course students will be able to:

- CO1. **Implement** object models for website design using modern tools like HTML, XML and JAVA scripting etc.
- CO2. **Analyse** the design of websites.
- CO3. **Test** the design of websites.
- CO4. **Design** websites that consider socio-cultural values.
- CO5. **Create** a written report for website designed.
- CO6. **Use** ethical practices and socio-cultural values while designing websites.

### List of experiments/assignments

1. Create a simple webpage using HTML.
2. Designing of registration form with table and use of hyperlink.
3. Design a page with frames to include Images and Videos.
4. Add a cascading style sheet for designing the web page.
5. Use user defined function to get array of values and sort them in ascending order on webpage
6. Design a dynamic web page with validation of form field using Java Script.
7. Design a catalogue in ASP.
8. Event Handling Validation of registration form.
9. Open a Window from the current window on Mouse Over event.
10. Create a simple application to demonstrate Servlets Request and Response object.
11. Demonstrate Array Objects and Date Object's predefined methods
12. Display calendar for the month and year selected from combo box
13. Create a welcome Cookie (Hit for a page) and display different image and text content each time when the user hit the page.
14. Demonstrate Request and Response object using HTML Form.
15. Database Connection to display all the values in the table.

### Note:

The actual experiments/assignments will be designed by the course coordinator. One assignment

should be designed to be done in groups of two or three students. The assignments must meet the objective of the course and the levels of the given course outcomes. The list of assignments and schedule of submission will be prepared by the course coordinator at the beginning of the semester.

## MCA-18 Java Programming Lab.

### General Course Information

Course Code: MCA-18 Course Credits: 2 Type: Professional Core Lab. Course Contact Hours: 2 hours/week Mode: Lab practice and assignments	<b>Course Assessment Methods (internal: 30; external:70)</b> The internal and external assessment is based on the level of participation in lab. sessions and the timely submission of lab experiments/assignments, the quality of solutions designed for the assignments, the performance in VIVA-VOCE, the quality of lab. file and ethical practices followed. The internal examination is conducted by the course coordinator. The external examination is conducted by external examiner (appointed by the Controller of Examination) in association with the internal examiner appointed by the Chairperson of the Department.
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**Pre-requisites:** The course assumes knowledge of Object-Oriented Concepts and programming.

### About the Course:

This Java course will provide a strong understanding of basic Java programming elements and data abstraction using problem representation and the object-oriented framework. The objective of the lab course is to inculcate proficiency in students to design and develop market-based software applications.

### Course Outcomes: By the end of the course students will be able to:

- CO1. **Implement** Java programs using object oriented concepts for problem solving.
- CO2. **Detect** syntax and logical errors in java programs.
- CO3. **Apply** exception handling for making robust JAVA code.
- CO4. **Design** java applications using File I/O and GUI.
- CO5. **Create** lab record of the solutions of assignments that includes problem definitions, solutions and conclusions.
- CO6. **Demonstrate** ethical practices, self-learning and team spirit.

### List of experiments/assignments:

1. Use eclipse or NetBeans platform and acquaint with the various menus, create a test project, add a test class and run it to see how you can use auto suggestions and auto fill functionalities. Try code formatter and code refactoring like renaming variables, methods and classes. Try debug step by step with a small program of about 10 to 15 lines which contains at least one if else condition and a for loop.
2. Two assignments illustrating class, objects, methods, arrays and various data types in java.
3. Two assignments on the use of control, looping statements and user defined functions.
4. One assignment illustrating the implementation of various forms of inheritance.
5. One assignment on method overloading.
6. One assignment on polymorphism and method overriding.
7. One assignment on implementing exception handling.
8. One assignment to illustrate interfaces in java.
9. One assignment to create package in java.
10. One assignment to design of multithreaded programs in java.
11. One new assignment on event handling.
12. Two assignments related to java applets.
13. One assignment to design a GUI application.
14. One assignment to access and update data from a database using JDBC.

**Note:**

The actual experiments/assignments will be designed by the course coordinator. One assignment should be designed to be done in groups of two or three students. The assignments must meet the objective of the course and the levels of the given course outcomes. The list of assignments and schedule of submission will be prepared by the course coordinator at the beginning of the semester.